A Book Club Blackline Master

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Class:															

X Marks the Spot

This activity requires you to work in a group of three or four students.

What you need

- · A copy of the Pirate Treasure Map
- · A spare piece of paper
- · A pencil
- · A ruler
- A compass
- Treasure (this could be something borrowed from the classroom but make sure you ask first and return it when you're finished!)

What to do

- 1. As a group decide where the treasure is to be hidden. Then decide who will use the compass and who will take note of directions on a piece of paper.
- 2. Find a place to start the hunt. Ideally this would be a landmark of some sort—if you are outside you may want to use a tree or rock; if you are inside you may want to use the chalk/whiteboard or a particular desk.
- 3. Using the compass, you can create clues to find your treasure, taking care to note down which direction you need to go and how many paces (steps) it takes to get there. An example would be 'seven paces in a north-easterly direction'. You should have no less than five clues but no more than ten.
- 4. After you have successfully taken note of directions, it's time to draw them on your treasure map. Make sure you draw important landmarks, such as your starting point. Use a ruler to mark out the route, paying special attention to the compass rose on the map to make sure you're going in the right direction.
- 5. Don't forget to include the number of paces needed to get to the next spot. You may want to be clever and use dashes to indicate the number of paces instead of a straight line with a number on it.
- 6. When you have completed your map, make sure you test it out. Once you're sure the map leads to your treasure, give it to another group to see if they can find it!

